

Willoh Tyler

Award-Winning Narrative Designer and Published Author

Buena Park, CA – <https://astramodal.itch.io/> – willohty@outlook.com – (657) 262-7549

Education

2019-2024: Magna Cum Laude at Chapman University, BFA Creative Writing & Minor in Game Development

Experience and Skills

- 4+ yrs. game development
- 2 professionally shipped games
- 5+ yrs. workshop experience
- Friendly team-player
- Experienced deadline maker

Awards and Publications

- Game SIG IEEE 2023 “Most Polished Game of the Year”
- [Sect-Machina on Steam](#) | [Unwrite Your Past on Itch.io](#)
- [Published in Calliope in 2022](#) | [Published in Ouroboros in 2023](#)
- Lavender Graduation Community Recognition Award 2024
- Chapman University Campus Leadership Award 2024

Top Projects

January 2024 – present

Lead Writer, Narrative Designer

Unannounced

- Creating key narrative content by combining both style and gameplay-based objectives.
- Writing high quality passages, prose, interaction, dialogue, to support the story and the player’s experience.
- Developing characters, settings, the worldbuilding, tied altogether and expressed through play.

September 2022 – September 2023

Assistant Producer and Co-Lead Narrative Designer at Skelecrew Games

Sect-Machina (2023)

- Created and maintained documentation for internal production use and external review.
- Wrote product descriptions for publishing websites (Steam and Itch.io).
- Led the implementation of the world design and story direction by writing and editing dialogue, collaborating with the art department and the creative director.

March 2023 – September 2023

Quest Designer at Bow Tie Cat Studios

Kittens With Cannons (TBA)

- Provided consult on narrative design direction and quest design templates.
- Supported the quest team in idea generation and review for practicality and achievability.

February 2023 – May 2023

Lead Narrative Designer, Writer at *Unwrite Your Past Project*

Unwrite Your Past (2023)

- Co-created a new world and story in a magical realism setting
- Designed gameplay standards and situation to match narrative style
- Created and maintained story charts and co-created narrative documentation
- Designed key and background art

Legacies (and additional experience)

2024-present: Co-Founder, Advisor of *The Underground* (Experimental Media Publication)

2023-2024; Editor for *Ouroboros* (Speculative Fiction Magazine)

2022: Workshop Coordinator 2023-2024: President of *Panther Games* (Game Development Club)

2023-2024: Co-Founder, President of *Shift/Happens* (Trans & Nonbinary Resource & Support Group)